

## THE IMPORTANCE OF EXPLORING IN ENTREPRENEURSHIP LEARNING FOR EARLY CHILDHOOD

Yustina Rima Anggun Yunita<sup>1</sup>, Ernawulan Syaodih<sup>2</sup>  
Universitas Pendidikan Indonesia

---

**Abstract:** Education that is happening now is experiencing rapid changes and developments from year to year. Change occurs because it follows the development of the current era. For this reason students must be equipped with the skills that must be possessed to be able to deal with the changing times. Education must also have an interesting learning method to prepare 21st century special children. Learning entrepreneurship has the principle that learning must be student-centered, collaborative, contextual, and integrated with society. The skill that is most needed in the century of entrepreneurship learning is the skill to explore, where children are asked to explore their surroundings to become a learning material both through books, the internet, and from the surrounding environment. By exploring students will get a lot of knowledge even students will get an opportunity in creating an interesting innovation. For early childhood education, developing skills to explore, students must be guided by the teacher. The teacher has a very strong role to foster an attitude of exploration for children. For this reason the teacher must have an exploration need when doing learning in the classroom. The role of the teacher in carrying out 21st century learning is very important in realizing a better future for the nation.

## **1. Introduction**

Golden age or the Golden Age, is important times at the time of the child's development. Golden age occurs early in human life, namely in the age range 0-6 years. On golden age, children have a high ability to absorb various information. During Golden age for early childhood is an important period that cannot be repeated and will affect their future. A child is likened to a blank paper that is ready to be filled with ink, when we write with goodness the children grow up with goodness while it is written badly children will grow in fear, anxiety.

All information received at this age will have an impact in the future. To optimize child development in the future at golden age, children must often be stimulated from their environment.

Along with the development and growth experienced by the child, the child's curiosity towards everything around him continues to increase. Playing dirty-dirt, playing rain, for young children is a form of exploration to satisfy their curiosity about the world.

Exploring the world both inside and outside of home is important for the emotional, social and physical development of children. That way the child learns more about the world and how it works. This is important for their future. Not only by seeing, the child's development will be maximized if they can touch, feel, and smell an object. According to Suyono and Hariyanto, quoting from Budiningsih (2011: 75), cognitive learning theory emphasizes the learning process rather than learning outcomes.

Changes in the early childhood are required to be able to develop themselves to see potential opportunities that exist around. One of the lessons that teaches children to create innovation is entrepreneurship learning. Entrepreneurial learning trains students to develop mindset, awareness, skills that will support them to become independent citizens, dare to take risks and work with motivation to succeed.

Entrepreneurship Learning can be a new pathway for students to have the potential to create and innovate. Children who have an exploration spirit to seek opportunities and dare to take risks try new things. For that exploration is needed to grow behavior to create new things.

In this article, we will discuss more about how exploration can develop students' critical thinking attitudes so they can see opportunities around them so that they can create an innovation that can be used for the surrounding environment.

## **2. Literature Review**

### **Exploration**

Exploration has the meaning of "exploration". Exploration is a very important activity for humans. Through exploration someone will have the idea to create a creative thing. One example is an online motorbike taxi, people who make an online motorcycle taxi are sure to make them seeing the surroundings and maybe their own experience which is easy in traveling, they must take turns using public transport but with this application people do not have to change public transport but they can order online and they can wait where they are.

Literally, exploration means (1) investigation; exploration; exploration of the field with the aim of obtaining more knowledge (about the situation), especially the natural resources found in the place; (2) Activities to obtain new experiences from new situations (KBBI, 2008: 379).

So, in terms of learning, exploration is the stage of learning in which students are asked to actively examine and look for and find information on new knowledge / concepts, new techniques, new methods and formulas, or investigate patterns of relationships between elements of science concepts, while trying to understand it. The core of exploration activities is the involvement of students in reviewing new things, which relate to previous subject matter as well as those that are really new to students.

By exploring, children will also develop motoric skills. The important one, they not do only improve ability, freedom to do various things but they will also increase their confidence, making them have a mental "I can." The opposite will happen if parents actually curb their children to explore.

In conducting exploration especially early childhood children can use the game. They will be more happy and more interested so that naturally extraordinary ideas will emerge which may not be understood by adults. Game browsing is very important for children to develop their imagination.

### **Learning Entrepreneurship**

Entrepreneurial Education is interpreted as a concept of education that has an orientation to integrate entrepreneurial values in the entire education curriculum as well as those aimed at training, developing interest and forming business actors.

Entrepreneurial education also trains students to develop mindset, awareness, skills that will support them to become independent citizens, dare to take risks and work with motivation to succeed.

Entrepreneurial education can be a new path for students to have the potential to create and innovate. Children who have an exploration spirit to seek opportunities and dare to take risks to try new things.

In the book Ciputra Entrepreneurship school (2009: 11) it states that education entrepreneurs are designed to:

- a. The process of establishing self-reliance in order to be able to see, find, manage, and create opportunities with innovative ideas so that the results of innovation can be accepted by others
- b. Refract students to find and communicate innovative ideas with attitudes of honesty, responsibility, and sensitivity to the needs of others
- c. Equip students with the spirit of taking risks and skills to solve real problems in life with innovative ideas and ways and with an open attitude in order to achieve the best results

Ciputra Entrepreneurship school (2009: 18) Emphasis on Entrepreneurship curriculum is a process of developing character and mindset that is carried out through an exploration and creative process. These two processes will be more beneficial by developing skills / skills that can support the understanding of concepts.

The curriculum does not make children know and understand what is being learned but also emphasizes that students practice finding new ways to create and innovate.

Learning that is used in Entrepreneur curriculum uses the stages of learning or is often referred to as the *learning cycle* which means the learning cycle.

### **Exploration in Entrepreneurship Learning**

Ciputra Entrepreneurship school (2009: 18) Emphasis on Entrepreneurship learning is a process of developing character and mindset that is carried out through an exploration and creative process. The two processes will be more beneficial by developing skills / skills that can support understanding of the concept.

Learning entrepreneurship also requires an exploration in creating an innovation. In exploration stage students practice finding and exploring information, facts, problems in order to find out the main things that must be considered. (Erickson, 2002).

In *creating strong foundations for entrepreneurs*, 2007 p. 25 states that the stages of exploration have various objectives

- 1) It helps students to find learning targets by developing questions that will lead them to discover new things
- 2) Facilitate students to build an understanding of the issue by involving perspectives from various aspects.
- 3) Facilitate students to find the relationship between knowledge and the possibilities that can be innovated

### 3. Discussion

Early childhood has a strong curiosity. Children are able to absorb information very quickly compared to when they are adults. Children's curiosity includes many things they often encounter. Curiosity encourages children to ask a lot of questions, always observes things around them, and likes to experiment with new things. This exploration activity is a non-boring activity for children. Because through this activity children will get to know many new things and experiences that children will never get inside the house. In addition this activity will also simultaneously train their creativity. Providing space for children to explore can stimulate the intelligence of the child's brain. Rachmawati & Kurniati (2012: 15) argues that "Exploration is an exploration activity carried out by children towards something and gives children the opportunity to see, understand, feel, and in the end the child makes something that interests him". In their daily lives many children explore their environment either with objects, animals, plants, humans, events or events. Let the child take advantage of the objects around him and let the child do trial and error, because the child is indeed an accomplished explorer.

Every child is born to have motivation in learning, this can be seen by seeing them to do something, because the child has a great curiosity. To meet the curiosity of children, it would be better if the environment around the child is arranged as good as possible so that the child will foster children's stimulation to explore the objects that are around them. According to Murray (2012) exploration is a kind of research conducted spontaneously by children and arranged through projects by children and adults who work together. In these projects, inquiry, experimentation, reflection, theory, aesthetic appearance and expression are the main components.

Exploration is needed by children before children do something or deepen a learning material. Children must record the results of their exploration in the form of pictures, writing, and so on. In exploration activities, besides learning things that are not yet known, it also provides an opportunity for students to be able to develop their skills in seeing opportunities around them. For that purpose in learning in the classroom is expected that not only will the child become aware of and understand what is being learned but also emphasizes that students practice finding new ways to create and innovate. Learning that requires children to create and innovate is the learning of entrepreneurship. Entrepreneurship learning to produce innovative works and creations can be helped by a project, so that the child is free to be able to express ideas and ideas in the project. Entrepreneur learning uses several stages in the learning process or which is often called the *learning cycle*. According to Ciputra (2009) the stages in Entrepreneur learning include:

1. Exploration  
At this stage students are invited to observe the surroundings and analyze what is happening around them.
2. Plan  
At this stage students begin planning a project based on observations that they have seen
3. Create  
At this stage students begin to make it according to what was previously planned
4. Communicate  
At this stage the student communicate the work that has been made in front of many groups such as through exhibitions, stories, dramas and many more
5. Reflection  
At this stage students are invited to see the shortcomings, strengths and obstacles that are imposed during learning. Evaluation results become benchmarks and improvements for subsequent projects.

In all stages, the most important stage is the exploration stage because it becomes the basis for the child to gain a lot of knowledge and explore knowledge and be able to see opportunities needed by the surrounding environment. With the knowledge that has been gained, the child will create a creative innovation from the exploration that they gets.

In learning activities in early childhood is learning by playing. Playing gives pleasure, needs and desires done. Like the Wing put forward (Musfiroh, 2005: 4), "For them to play is a necessity, while work is a must". Hurlock (Musfiroh, 2005: 3) says "Playing can be interpreted as an activity carried out for pleasure and without considering the end result" .31 Playing is part of the activity element, such as work activities.

In the 2013 PAUD curriculum the learning used in the classroom uses a scientific approach in which children learn intact so that knowledge and experience gained can be meaningful. In deepening children's knowledge, there are many stages such as observing, believing, reasoning, communicating so that children are able to think critically.

The scientific approach to learning stages is the same as entrepreneurial learning where there is an exploratory stage for children to be asked to be more in-depth, such as seeing the surroundings, releasing surroundings, holding outing around children, bringing in speakers, reading books, looking for data from the internet, watching films. even in exploration activities in entrepreneurial learning children can see an opportunity for innovation. In this exploration stage, it must be strong so that for the stages of entrepreneurship the child will be easier, because it becomes the basis of knowledge for children to create an initiation, without strong exploration the child will not create an innovation.

To create an innovative work for early childhood it requires a very large role from teachers and parents. In the *Curriculum Center For Entrepreneurship Education book* (2007), the role of teachers in entrepreneur education is that teachers are open and want to learn new things. For this reason the teacher's mindset must change because teaching not only provides but also accompanies and provides inspirations so that students can undergo the learning phase to produce innovation. For it is not only children but also teachers are expected to explore and also develop to find strategies in learning so they are able to stimulate the child's development. With the knowledge and insight that is large and broad possessed by the teacher, then there is a stage of exploration. The teacher will be able to explore ideas and be able to direct children to make innovative works.

With the development of times that continues the child and teacher are mentally prepared to deal with it. For this reason, the child must be equipped with the ability to see future opportunities through exploration.

#### **4. Conclusion**

From what has been described above, it can be concluded that exploration is needed by children in the learning process. In exploration, children will find an interesting innovation through the exploration that has been done. Through exploring activities can help children create objects according to their ideas. This happens through the provision of opportunities to make objects directly, so that children can easily observe or pay attention to objects, conduct experiments, then make objects in accordance with their imagination. Through exploration activities can help children to name the objects they make. This can give children the opportunity to express their imagination, be able to give ideas on new works. Through activities exploring can help children develop objects created. This helps children produce ideas or imagine creating or combining objects with various media.

The role of the teacher is very important in the exploration stage because many children are asked by the teacher to add insight and curiosity are obtained when they do exploration. For this reason, teachers are also required to explore to develop their skills in teaching. With the development of this age the teacher is also being subjected to be able to teach to keep up with the times. For this reason the teacher must explore to add their insight.

#### **References**

- Andrias Harefa & Eben Ezer Siadari. (2006). *The Ciputra Way:Praktik Terbaik Menjadi Entrepreneur Sejati*. Jakarta: PT.Elex Media Komputindo
- Handayani, Hany (2012). *Implementasi program pendidikan nilai-nilai kewirausahaan pada anak usia dini*. Tesis. Bandung: Universitas Pendidikan Indonesia

- Menteri Pendidikan Nasional. 2014. Peraturan Menteri Pendidikan dan Kebudayaan Republik Indonesia tentang Standar Nasional Pendidikan Anak Usia Dini. Kemendikbud: Jakarta. Moeslichatoen, 2014. Metode Pengajaran di Taman Kanak-Kanak. Asdi
- Mahasatya: Jakarta. Munandar, Utami. 2009. Pengembangan Kreativitas Anak Berbakat. PT Rineka Cipta: Jakarta.
- Musfiroh, Adkiroatun. 2005. Bermain Sambil Belajar dan Mengasah Kecerdasan (Stimulasi Multiple Intelegensi Anak Usia TK). Depdiknas: Jakarta. Mutiah, Diah. 2010. Psikologi Bermain Anak Usia Dini. Kencana Prenada MediaGroup: Jakarta.
- Program pendidikan entrepreur K -12 Ciputra way,2009
- Rachmawati & Kurniati. 2012. Strategi Pengembangan Kreativitas pada AnakUsia Taman Kanak-Kanak.Kencana Prenada Media Group: Jakarta.66
- Rohmah, Lailatu.2017. Implementasi Pendidikan Entrepreneurship pada Anak Usia Dini di TK Khalifah Sukonandi Yogyakarta. Jurnal Pendidikan Anak. Vol. 3 (1). ISSN Cetak : 2477-4715. ISSN Online : 2477-4189
- Sunu, Dwi,2007, *Curriculum Centre For Entrepreneurship Education*, Surabay
- Yuliani Nurani. 2013. Konsep Dasar Pendidikan Anak Usia Dini. Indeks: Jakarta Barat.