# **Everyone is a Teacher Here Method is Edutainment-Based as an Alternative to Improve Student Activity in History Learning**

## Sarah Setianingsih

sarahsetianingsih@upi.edu Indonesian University of Education

## Nana Supriatna

nanasup@upi.edu Indonesian University of Education

Abstract: To build an ideal education, there must be good cooperation from each component in it. Likewise in history learning. History learning is considered boring learning, teachers must be able to create a pleasant learning atmosphere so that students are actively involved in learning. The concept of education and entertainment harmoniously to create a pleasant learning atmosphere. In the concept of educationment, there is an active learning model that concentrates learning on students and requires more students to explore, think critically, and of course be actively involved in learning. One method of active learning is Everyone is Teacher Here which provides opportunities for students to act as teachers. Thus this method requires students to be active, and responsible.

**Keywords:** Edutainment, Active Learning, Everyone is a Teacher Here

#### Introduction

To realize the ideal education by what is expected, of course, there must be cooperation from various parties. In learning, there must be active cooperation from the classroom components to create an effective and efficient learning atmosphere. Likewise, in history learning, learning, which is often considered monotonous or boring, must be supported by cooperation between teachers and students. Teachers play an important role in packaging learning. In learning, good interaction must be established between teachers and students. Because the essence of classroom learning is how students are excited, enthusiastic, and happy in participating in classroom learning, not even burdened, and making lessons in the classroom a frightening specter (Paraja, 2017, p. 188). With fun learning, it is easier for students to absorb learning and interpret it.

Teachers can create a pleasant learning atmosphere with the use of the concept of edutainment in learning. Edutainment consists of two words education which means education, and entertainment which means entertainment. According to Hamruni in Fadlillah (2014, p. 3), Edutainment is a learning process designed by combining educational and entertainment content harmoniously so that activities Learning is fun. This edutainment-based learning concept is expected to create learning that can increase student enthusiasm, fun, effectiveness, and efficiency. According to Hamruni in Paraja (2017, p.189) there are three foundations of the concept of edutainment, namely, positive feelings (happy/joyful) will be able to accelerate learning and vice versa, secondly, if a person can use his potential reason and emotions appropriately, it will affect the improvement of learning achievement, thirdly if the motivation to learn is right, learning correctly will achieve optimal learning outcomes. The theory and applied forms of edutainment are quite diverse including humanizing classrooms, active learning, quantum learning, quantum teaching, etc. But now we will discuss one of the methods in active learning, namely, Everyone is Teacher Here. Active learning involves teachers and students directly. Teachers create a learning atmosphere that supports students to be actively involved in learning, actively ask questions, build ideas, and emphasize skill development to analytical thinking. Everyone is Teacher Here is one of the active learning methods that can be used in history learning. Everyone is Teacher Here is a very appropriate strategy to get overall and individual class participation (Asiza & Irwan, 2019, p. 79). Where in this method students are allowed to act as teachers for other students to give and exchange information with each other. With this method, in addition to increasing the active participation of students, teachers can also see the ability of students to explore information, and understand students, and student responses. students, to the communication skills of students.

## **Research Methods and Design**

The research used by the author, in this case, is descriptive qualitative. This research is a type of qualitative research. Descriptive research is a research strategy in which the researcher investigates the events, and phenomena of the lives of individuals and asks a person or group of individuals to tell their story of life them. This information is then retold by researchers in descriptive chronology (Kusumastuti & Khoiron, 2019, p. 9). In qualitative research, the author must construct reality, upholding the authenticity of the sources used in describing related topics or events. This qualitative descriptive research presents an overview of what is happening according to the data from observations, interviews, and documentation carried out, until then it can be analyzed and found facts with proper interpretation.

#### Research Location

The research was conducted at Senior High School 2 Lembang located on Jl.Maribaya No. 68. Sukarame Block RT 04 / RW 02, Langensari Village, Lembang District, West Bandung Regency, West Java.

# Subject of Research

The research subjects in this study are history teachers and class XI students who are involved in the learning process.

#### Research Focus

- a. The concept of edutainment
- b. Use of Everyone is Teacher Here
- c. Student activity in history learning

### **Data Collection Techniques**

a. Literature Study

Collection of data related to relevant sources such as from scientific journals and other literature that can help the author analyze the data obtained and add theoretical information to be used as a solid foundation.

b. Interview

Interviews were conducted with teachers and several students of SMAN 2 Lembang related to history learning carried out. Then also about the application of the concept of edutainment in history learning and the method everyone is a teacher here.

c. Documentation

In this documentation, the author is assisted by a history teacher who is in charge of SMAN 2 Lembang to see data that has been used in previous learning.

# Data Analysis Techniques

a. Data Reduction

Simplification process, which in this case simplifies by not entering unnecessary data so that it is easy to conclude to produce precise and meaningful information.

b. Data Display

Data analysis techniques that systematically collect and organize data

c. Verification

Verification is an activity to draw conclusions obtained from the results of data analysis

#### **Results and Discussion**

In the current era, learning has changed orientation, which was originally teacher-centered to student-centered. Students are required to actively explore their knowledge. So in this case the teacher only guides the students, the rest of the students try to dig into the learning material by looking for other relevant sources. When carrying out learning, the use of learning methods becomes very important to package history learning well. With the application of the right learning method, it is hoped that it will be able to support an effective learning process. According to Sanjaya in Amirudin & Suryadi (2016, p. 9), the learning method is a method used to implement plans that have been drawn up in real activities so that the objectives that have been compiled are achieved optimally. In the implementation of learning, teachers can carry out various methods, and the methods used should be following class conditions. Methods can also help teachers develop student activity.

Historical education has a strategic function in developing the soul and character of the nation and building a better future life. This history learning is an important learning that must be learned, by learning history, students are expected to form historical awareness, can cause nationalism, and can learn from the past to face present and future lives. Thus, teachers as educators must be able to package learning well to attract students' interest in history learning. The use of edutainment-based active learning can be an alternative that can be used in learning. Where active learning according to the Ministry of National Education (2005, p. 31) a teaching and learning system that emphasizes physical, mental, intellectual, and emotional activity to obtain learning outcomes in the form of A blend of IF, affective, and psychomotor cognates. Talking about the activeness of students in learning, this is very important considering that students are one of the important components that must support efforts in creating the expected learning. In learning, students must be actively involved to obtain optimal learning outcomes. The principles of student learning activity are a) the Motivation principle, b) the Background or context principle, c) the Direction principle, d) the Principle of learning on the job, e) the Principle of learning on the job, f) The principle of finding, g)The principle of problem-solving (Badriyah, 2022, p. 119). The use of edutainment-based active learning can be an alternative that teachers can use in history learning. Where this concept combines education and entertainment to create fun learning. According to Hamruni in Praja (p. 195), Learning is fun according to the concept of edutainment, it can be done by slipping humor and play into learning, but it can also be utilizing others for example by using role-playing methods, demonstrations, and multimedia. This is so that learning takes place in a fun but still educational manner. In this active learning, there are various methods that teachers can use in learning.

This research was conducted based on the results of problems found at SMAN 2 Lembang. Where after making observations in the field, the problem encountered was the lack of active participation of students during history learning in the classroom. To increase the activeness of students in the classroom, teachers try to make various efforts, one of which is by using the concept of edutainment in history learning. Teachers use the concept of edutainment in history learning to review material and evaluate. The commonly applied concepts of edutainment are puzzle quizzes, snakes and ladders, and who wants to be a millionaire. This use greatly affects classroom learning, students are required to participate and be actively involved in learning. But in this case, the teacher has never used the Everyone is Teacher Here method as the author explains. The Everyone is Teacher Here method can also be an alternative that teachers use to increase student activity in history learning. The steps for implementing Everyone is Teacher Here according to Silberman (2009, p. 183) are:

- 1. Educators hand out blank papers/cards to fill in questions that match the learning topic being studied
- 2. The teacher collects the cards/papers and distributes them randomly to the learners for later analysis and thinking about the answer
- 3. The teacher calls a volunteer who will read and answer the results of the card/paper he received
- 4. The teacher asks the learners to add the answers given

## 5. The teacher continues to other learners until possible

The use of this method in learning can train the activeness and responsibility of students and can exchange information with each other in history learning. As stated by Asiza & Irwan (2019, p. 81) the benefits of implementing the Everyone is Teacher Here strategy are as follows:

- Increase overall and individual class participation
- Enable learners
- Exploring the widest possible information both administrative and academic
- Analyze learners 'understanding of a particular subject matter
- Generating learner responses

#### **Discussions and Recommendations**

Based on qualitative descriptive research with literature study techniques, interviews, and observations at SMAN 2 Lembang, the use of the Everyone is Teacher Here method to improve students' activeness in history learning has gone well. Researchers are assisted by teachers to see learning directly in the classroom using edutainment media and the results in increasing student activity in history learning. Although the teacher has never used the Everyone is Teacher Here method, the teacher uses other edutainment methods in learning. Nevertheless, researchers still recommend teachers try to use the Everyone is Teacher Here method to increase the active participation of learners in the classroom. Because in addition, with this method, teachers can also see the ability of students to explore information, understand students, student responses, and the ability of students Learner communication.

#### References

- Amirudin, A. & Suryadi, A. (2016). Diversity of Media and Learning Methods in Learning History Curriculum 2013 at Three Public High Schools in Brebes District School Year 2015/2016. *Indonesian Journal of History Education*, 4(2), 7-14. ISSN: 2252-6641.
- Asiza, N. & Irwan, M. (2019). *Everyone is a Teacher Here*. South Sulawesi: CV. Kaaffah Learning Center.
- Badriyah, L. (2022). Application of Edutainment Method in Developing Student Learning Activity in SKI Subjects in Madrasah Tsanawiyah Darul Ulum, Waru District. *Journal of Islamic Education*, *12*(2), 115-126. E-ISSN: 2777-0532.
- Ministry of National Education. (2005). *Guide to the Development of Competency-Based Learning Models*. Jakarta: Directorate of PPTK and KPT of the Directorate General of Higher Education.
- Fadlillah, M. (2014). Early Childhood Education Edutainment. Jakarta: Kencana.
- Kusumastuti, A. & Khoiron, A. M. (2019). *Qualitative Research Methods*. Semarang: Sukarno Pressindo Educational Institution (LPSP).
- Praja, T. S. (2017). History of Edutainment Learning. *JOEIS: Journal of Islamic Education Studies*, 2(2), 187-203, E-ISSN: 2541-173X.